

# SignalProcessing Improvements in Maple 2024

The [SignalProcessing](#) package has been expanded with new and updated commands.

```
> with( SignalProcessing );
```

## ▼ ResponseSpectrum

- The new [SignalProcessing:-ResponseSpectrum](#) command is used to plot the response of a structure or system to varying frequencies of ground motion or input excitation. A response spectrum is commonly used in structural and earthquake engineering to assess the potential response of a structure to seismic events.
- Consider the following vibration data from the El Centro earthquake of 1940:

```
> file := FileTools:-JoinPath( [ kernelopts( 'datadir' ), "datasets",  
    "el-centro_NS.txt" ] );
```

```
> data := ImportMatrix( file, 'delimiter' = " " );
```

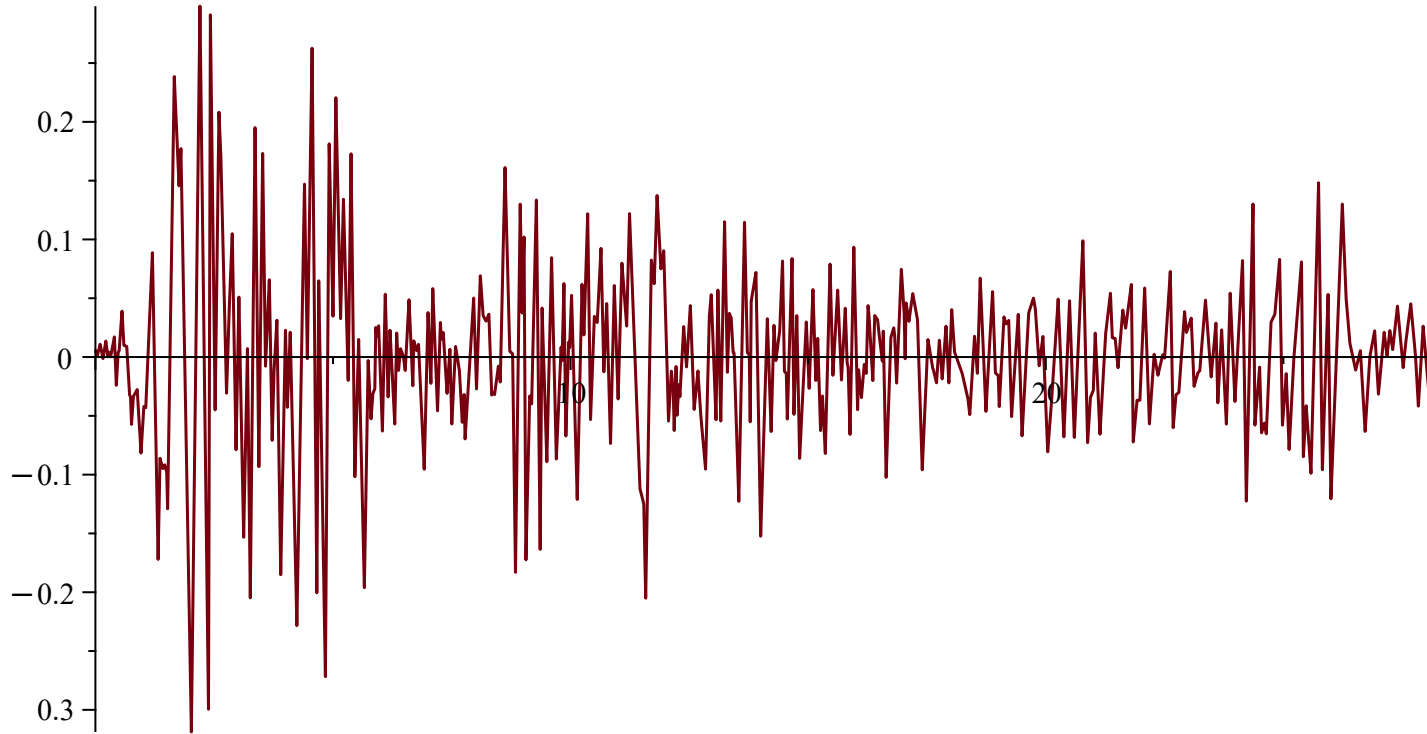
```
data :=
```

	1	2
1	0.	0.006300000000000000
2	0.020000000000000000	0.003640000000000000
3	0.040000000000000000	0.000990000000000000
4	0.060000000000000000	0.004280000000000000
5	0.080000000000000000	0.007580000000000000
6	0.100000000000000000	0.010870000000000000
7	0.120000000000000000	0.006820000000000000
8	0.140000000000000000	0.002770000000000000
9	0.160000000000000000	-0.001280000000000000
	⋮	⋮

1560 × 2 Matrix

```
> dataplot( data[..,1], data[..,2], 'style' = 'line', 'color' =  
    'burgundy', 'title' = "El Centro Earthquake Vibration Data", 'size'  
    = [800,400] );
```

## El Centro Earthquake Vibration Data

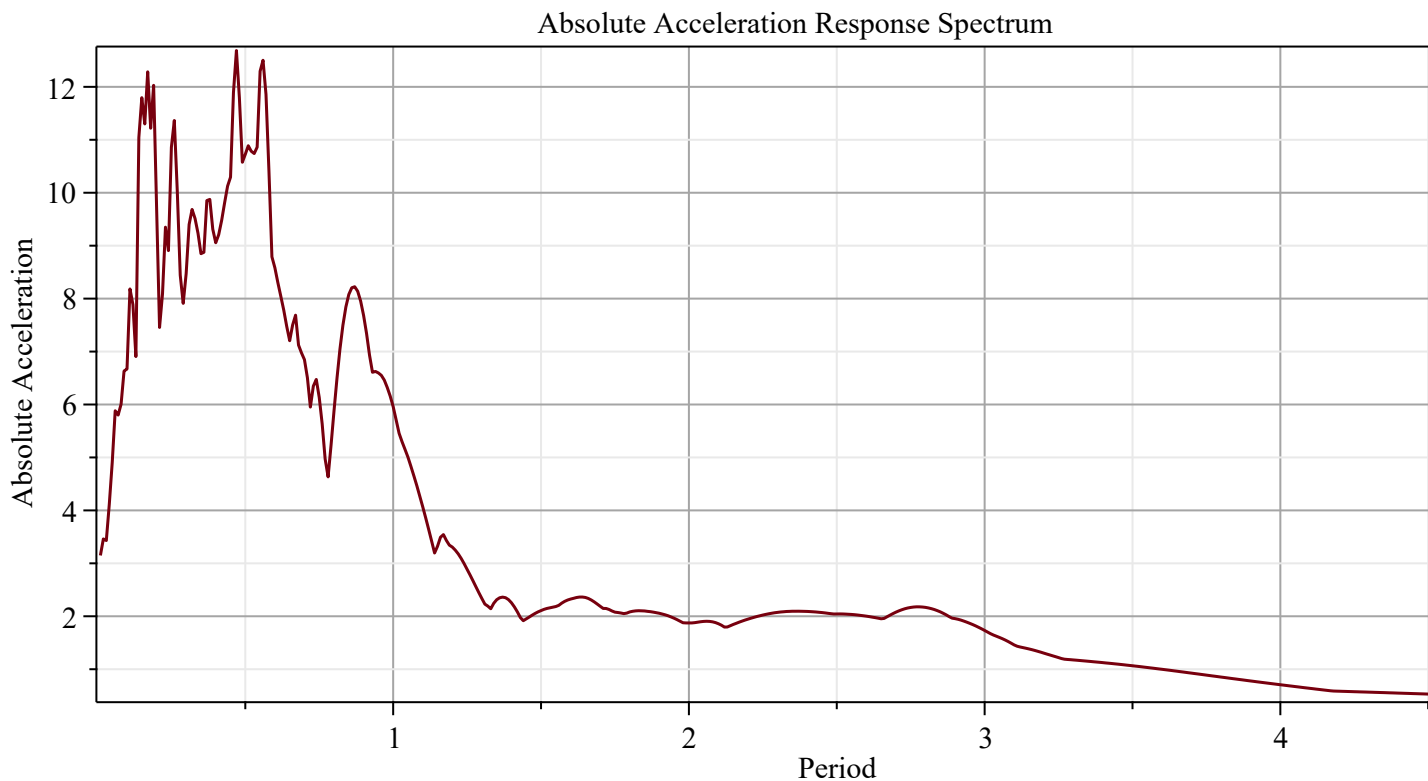


- For appropriate choices of parameters, we can obtain a collection of charts and data containers:

```
> R := ResponseSpectrum( data, 0.02, 0.01, 5, 'zeta' = 0.02, 'beta' =  
  0.25, 'gamma' = 0.5, 'output' = 'record' );
```

- For example, we can view the plot of acceleration:

```
> R['absoluteaccelerationplot'];
```



## ▼ IntegrateData and IntegrateData2D

- The [SignalProcessing:-IntegrateData](#) command has been updated to include an option `initial` to specify the initial area and `output` option `running` to return running totals. For example, suppose we want to determine position from velocity:

```
> t1 := 0.0:
```

```
> t2 := 2.0:
```

```
> n := 100:
```

```
> ( dt, T, V ) := GenerateSignal( t * exp(-t/2) * sin(2*t*Pi), t = t1
.. t2, n, 'output' = ['timestep','times','signal'] );
```

```
dt, T, V := 0.0202020202020202,
```

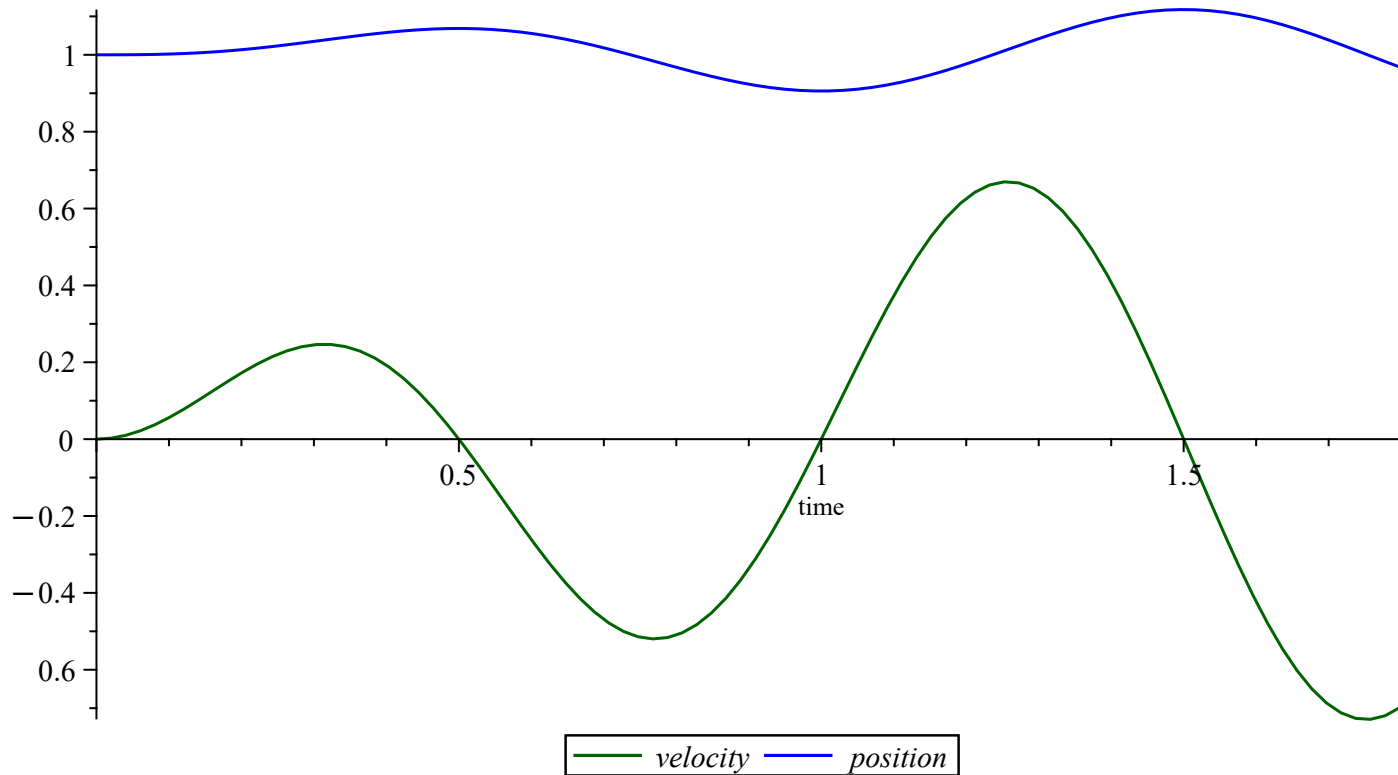
1	0.	1	0.
2	0.0202020202020202	2	0.00253172077517917
3	0.0404040404040404	3	0.00994445238601361
4	0.0606060606060606	4	0.0218526600137242
5	0.0808080808080808	5	0.0377328474375233
6	0.1010101010101010	6	0.0569400702908049
7	0.121212121212121	7	0.0787270525835511
8	0.141414141414141	8	0.102265426482862
9	0.161616161616162	9	0.126668579468995
	⋮		⋮
	100 element Vector[column]		100 element Vector[column]

```
> x0 := 1.0:
```

```
> X := IntegrateData( V, 'step' = dt, 'initial' = x0, 'method' =
'trapezoid', 'output' = 'running' );
```

$X :=$	1	1.
	2	1.00002557293712
	3	1.00015159488825
	4	1.00047277784178
	5	1.00107465165442
	6	1.00203094375268
	7	1.00340131873121
	8	1.00522952559047
	9	1.00754199029705
		⋮
		100 element Vector[column]

```
> dataplot( T, [ V, X ], 'color' = ['darkgreen','blue'], 'labels' =
["time","",""], 'legend' = ['velocity','position'], 'style' = 'line',
'size' = [800,400] );
```



- The [SignalProcessing:-IntegrateData](#) and [SignalProcessing:-IntegrateData2D](#) commands have also been updated to be units aware. For example:

```
> T := Vector( [1,2,3], 'datatype' = 'float[8]' ) * Unit('s');
```

$$T := \begin{bmatrix} 1. \text{ s} \\ 2. \text{ s} \\ 3. \text{ s} \end{bmatrix}$$

```
> V := Vector( [1,4,9], 'datatype' = 'float[8]' ) * Unit('m/s');
```

$$V := \begin{bmatrix} 1. \frac{\text{ m}}{\text{ s}} \\ 4. \frac{\text{ m}}{\text{ s}} \\ 9. \frac{\text{ m}}{\text{ s}} \end{bmatrix}$$

```
> IntegrateData( V, 'step' = 1.0 * Unit('s') );
```

9. m

```
> IntegrateData( T, V );
```

```
9. m
```

```
> X := IntegrateData( T, V, 'output' = 'running' );
```

$$X := \begin{bmatrix} 0. \\ 2.500000000000000 \text{ m} \\ 9. \text{ m} \end{bmatrix}$$

## ▼ FindPeakPoints

- The heavy computations involved in the [SignalProcessing:-FindPeakPoints](#) command have been moved to external code, resulting in a substantial increase in speed. For example:

```
> n := 25000:
```

```
> A := Vector( n, i -> 1 - i * (-1)^(i+1), 'datatype' = 'float[8]' );
```

```
> R := CodeTools:-Usage( FindPeakPoints( A, 'output' = 'record' ),  
  'iterations' = 10 );
```

```
memory used=5.59MiB, alloc change=23.43MiB, cpu time=44.70ms, real time=  
37.80ms, gc time=10.84ms
```

- The CPU time required in Maple 2024 is about 100 times smaller than in Maple 2023.
- Two new **output** options, **extremes** and **extremeindices**, have also been added to the command:

```
> f := sin(t) + 1/2 * cos(3*t):
```

```
> a := 0:
```

```
> b := 2 * Pi:
```

```
> n := 100:
```

```
> ( T, X ) := GenerateSignal( f, t = a .. b, n, 'output' = ['times',
'signal'] );
```

```

T, X :=
[ 1      0.
  2 0.0634665182543393
  3 0.126933036508679
  4 0.190399554763018
  5 0.253866073017357
  6 0.317332591271696
  7 0.380799109526036
  8 0.444265627780375
  9 0.507732146034714
   ⋮
100 element Vector[column] ] ,
[ 1 0.5000000000000000
  2 0.554388268287918
  3 0.590776420081786
  4 0.609878010776001
  5 0.613015006233614
  6 0.602061900484086
  7 0.579369962161271
  8 0.547674379843885
  9 0.509987694012340
   ⋮
100 element Vector[column] ]
```

```
> E := FindPeakPoints( T, X, 'output' = 'extremes' );
```

```

E :=
[ 0.          0.5000000000000000
  0.253866073017357 0.613015006233614
  0.888531255560750 0.331728739964295
  2.03092858413886  1.38695812292269
  3.36372546747998 -0.613337080157934
  4.06185716827771 -0.331577874022796
  5.14670707060140  1.38695812292269
   ⋮              ⋮
  100 element Vector[column] ]
```

```
> p := dataplot( T, X, 'style' = 'line', 'legend' = "Signal", 'color'
= 'firebrick' );
```

```
> q := dataplot( E[.,1], E[.,2], 'style' = 'line', 'legend' =
"Extremes", 'color' = 'blue' );|
```

```
> plots:-display( p, q, 'size' = [800,400] );
```

